
Notice of Race

eSAILING Champions League

Season 2021

GENERAL INFORMATION

The eSAILING Champions League (eSCL) is a virtual regatta series for worldwide sailing clubs. It will be sailed in Virtual Regatta Inshore on J/70 boats.

The eSCL season 2021 consists of following events:

- Three Qualifier events as a qualification for the eSCL Final Event
- One eSCL Final Event (separate Notice of Race)

We reserve the right to postpone individual Qualifiers or individual races due to technical problems or unequal conditions.

Dates

Qualifier 1 - Friday, 05th March 2021 - 6 pm CET

Qualifier 2 - Friday, 19th March 2021 - 6 pm CET

Qualifier 3 - Friday, 02nd April 2021 - 6 pm CET

Final - Sunday, 11th April 2021 - 2 pm CET

Registration

To be a part of the eSCL, a player/club has to register once at the following link:

<https://forms.gle/dvotEkPfiMcJ2CHs8>

The registration of the club is complete when the form is completely filled out and a correct account has been created with Virtual Regatta Inshore (The username in VR must consist of the following: country flag - "name_club abbreviation"). The player will represent their nation and their club.

There is no entry fee.

The number of participants is limited to 228 players (max. three players each club)

Deadline: The registration deadline is 22nd of February 2021.

We reserve the right to close the registration earlier as soon as the maximum number of participants has been reached.

If a player/club don't show up on the racing day we reserve the right to add a player/club from the waiting list.

Group Racing

After successful registration, the participants are divided into the respective Qualifiers by lottery. Per Qualifier is one club representative permitted. The final draw will be published here: <https://discord.gg/TsUR6uTe4y>

The 76 players/clubs each Qualifier will be divided in 4 groups. So there will be 19 players/clubs per group. The top 4 each group after 5 races will qualify for the Final Event. See the following detailed image:



Check-in for the racing day

Check-in is required before the respective Qualifier. This should be done here:

<https://discord.gg/TsUR6uTe4y>

A participant check-in by inserting the word "Online / Nation / Name Club abbreviation" (e.g. "Online / Germany / Max_NRV) in chat process up to 60 minutes before the start of the first race of the Qualifier. Passwords for the races will be published 5 minutes before the start.

Scoring

Each Qualifier has 5 races per group. A group consists of a maximum of 19 players / clubs. The total score of each player / club is the amount of its individual scores after 5 races according to the low point system without eliminating the worst score.

If a player / club does not make it to the start of a race on time or does not check in in time for the race, the player / club will be scored for the race with DNS (points: number

of max. players / clubs per group plus one). If a player / club is disqualified during the race, the player / club will be scored for the race with DSQ (points: number of max. players / clubs per group plus one).

In case of technical problems there is no right of compensation. Unless a player / club can not start in his group (because the group is already full, because another player / club has dialed in incorrectly or additionally, then there is a compensation (points: average of all races sailed).

The total score of each group will be available on www.sailranks.com

The top four of each group per Qualifier will qualify for the Final Event.

Communication

The whole communication regarding race management and participant management will be held on Discord. Here the link: <https://discord.gg/TsUR6uTe4y>

Prizes

The title “Winner of the eSAILING Champions League 2021” will be awarded to the best club of the Final Event.

Places 1-3 of the Final Event will get great material prizes.